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# Selective Thermal Emission and Infrared Camouflage Based on Layered Media

## Abstract

Infrared camouflage based on artificial thermal metasurfaces has recently attracted significant attention. By eliminating thermal radiation differences between the object and the background, it is possible to hide a given object from infrared detection. Infrared camouflage is an important element that increases the survivability of aircrafts and missiles, by reducing target susceptibility to infrared guided threats. Herein, a simple and practicable design is theoretically presented based on a multilayer film for infrared stealth, with distinctive advantages of scalability, flexible fabrication, and structural simplicity. In addition, other functionalities, like thermal illusion and thermal coding, are demonstrated by thickness-engineered multilayer films.

Keywords: selective thermal emission; infrared camouflage; heat transfer manipulation; transfer matrix method

## 1. Introduction

Thermal metamaterials have been designed to realize unusual effective thermal properties in order to create extraordinary devices such as thermal cloaks, concentrators, sensors or illusion devices. <sup>1-21</sup> These devices are based on heat conduction engineering including via the thermal conductivity tensor and the heat capacity. Furthermore, manipulation of out-of-plane radiation is more widely studied in radiative cooling and thermal camouflage. Thermal camouflage refers to techniques that make a hot object invisible over the background, which finds potentials in aeronautics, infrared signature suppression and other military applications, i.e., enhances the survivability of aircrafts, missiles and even soldiers by evading infrared detection. <sup>22-24</sup>

Thermal camouflage can be realized by matching the detected radiative temperature of an object with its surroundings. By eliminating thermal radiation differences between the object and the background, it is possible to hide or disguise a given object from an infrared camera. According to the Stefan-Boltzmann law, the detected intensity emitted from an object is proportional to the surface emissivity and to the fourth power of the thermodynamic temperature. Therefore, one can achieve thermal camouflage by controlling surface temperatures through transformation therm otics and thermo-regulation systems or by tuning the surface emissivity.<sup>25-32</sup> The latter has the advantage of being passive and that does not require an additional energy source. Currently, infrared stealth has been mainly realized by controlling the surface emissivity using metamaterials or metasurfaces<sup>33-39</sup>, phase-changing materials<sup>40-42</sup> and stimuli-responsive structures<sup>43-46</sup>, resulting in adaptive thermal camouflage<sup>47-52</sup> and multispectral camouflage<sup>53-56</sup>.

The thermal metamaterial approach is the main paradigm for infrared camouflage. It requires exploring microand nano-structures with well-designed geometries that demonstrate desired optical properties, which implies complicated fabrication. Besides, this type of surface emissivity control relies on fine tuning the feature size of wavelength-scale structures. It is therefore challenging to obtain a continuously changing surface emissivity. Researchers introduced multilayered medium micro-structures to modulate thermal radiation, which proves easy and flexible for fabrication. <sup>25,35,51,56</sup> However, reported works have focused on camouflaging a given object with uniform temperature. <sup>33-35,37,39,57</sup> To perfectly camouflage a continuously changing thermal field, which widely exists in practical applications, the required emissivity profile is position-dependent and varies continuously. This problem was tackled by employing a form of discretization, in which a step-wise approximation of ideal emissivity parameters was made at the sacrifice of camouflage performance. <sup>39</sup>

In this work, we propose a simple strategy to realize thermal camouflage based on infrared-transparent thin films thickness engineering. Using this simple approach, we demonstrate spatial tunability and continuity in thermal emission. By locally changing the thickness of the coating film, we obtain a continuous change of emissive power and consequently implement desired thermal functionalities. This technique of thermal radiation manipulation has the following advantages: 1) In theory, perfect camouflage can be achieved since the required continuously changing thermal radiation can be realized by a calculated thickness distribution that is also continuous, without further discretization and approximation. 2) The same surface emissivity can be obtained with coating films of different thickness, allowing for size flexibility in fabrication. 3) Structural simplicity follows from the fact that only bilayer films are employed.

## 2. Methods and results

#### 2.1. Working principle of the infrared camera

We first recall the working principle of an infrared camera (see Fig. 1). Effective radiation detected by an infrared camera includes three parts, i.e., object radiation  $P_{obj} = \varepsilon_{o\lambda} P_{b\lambda} (T_o)$ , ambient reflection  $P_r = R_{o\lambda} P_{b\lambda} (T_a)$  and air radiation  $P_a = \varepsilon_{a\lambda} P_{b\lambda} (T_a)$ , which can be expressed as

$$P = \tau_{a\lambda} P_r + P_a + \tau_{a\lambda} P_{obj} , \qquad (1)$$

where  $\tau_{a\lambda}$  and  $\varepsilon_{a\lambda}$  are air transmittance and emissivity,  $R_{o\lambda}$  and  $\varepsilon_{o\lambda}$  are object reflectivity and emissivity, respectively.  $P_{b\lambda}$  is the black-body radiation received by an infrared camera. The camera transforms the received radiation into signal voltage and further interprets the voltage as scale functions, based on which radiation temperatures are plotted in the camera images. Here we consider "hot objects" where  $T_o$  and  $\varepsilon_{o\lambda}$  are correspondingly much larger than  $T_a$  and  $R_{o\lambda}$ . Take a human (skin emissivity 0.97 and body temperature 310 K) in room temperature 293 K as an example, ambient reflection is around only 0.8% of the object radiation. Besides, air radiation is always small and even negligible. Therefore, in following work we modulate thermal emission and realize infrared functionalities mainly by tuning  $P_{obj}$ .



Fig. 1. Working principle of an infrared camera.

#### 2.2. Design scheme

Our design is based on a film-substrate system depicted in Fig. 2(a). Optical properties of the multi-layered structure are analytically obtained using the transfer matrix method. The transmission matrix of the *j*-th layer is expressed as

$$M_{j} = \begin{bmatrix} \cos \delta_{j} & \frac{i}{n_{j}} \sin \delta_{j} \\ in_{j} \cos \delta_{j} & \cos \delta_{j} \end{bmatrix}$$
(2)

and the transfer matrix for the whole multilayer film structure, consisting of N layer read as

$$M = \begin{pmatrix} m_{11} & m_{12} \\ m_{21} & m_{22} \end{pmatrix} = \prod_{j=1}^{N} M_j , \qquad (3)$$

where  $n_j = n'_j + in''_j$  and  $\delta_j = 2\pi\lambda^{-1}n_jd_j$  is the effective phase shift thickness of the *j*-th layer, with  $d_j$  the geometrical thickness and  $n_j$  the refractive index (see details in the supporting information). The reflectivity  $R_{o\lambda}$  and transmissivity  $T_{o\lambda}$  of the multilayer media read as

$$R_{o\lambda} = \left| \frac{m_{21}}{m_{11}} \right|^2, T_{o\lambda} = \left| \frac{m_{22}}{m_{11}} \right|^2.$$
(4)

Kirchhoff's law states that the emissivity of an object in thermal equilibrium is equal to its absorptivity, i.e.,

$$\varepsilon_{o\lambda} = A_{\lambda} = 1 - R_{o\lambda} - T_{o\lambda}, \tag{5}$$

Using Planck's law, the spectral radiance of an object in the atmosphere window is given by

$$P_{obj}(T) = \int_{\lambda_{1}}^{\lambda_{2}} I_{obj}(\lambda, T) d\lambda = \int_{\lambda_{1}}^{\lambda_{2}} \varepsilon_{o\lambda} I_{BB}(\lambda, T) d\lambda , \qquad (6)$$

where  $I_{obj}(\lambda,T)$  is the spectral radiance of the object,  $I_{BB}(\lambda,T) = 2hc^2\lambda^{-5}\left(\exp\left(hc/(\lambda k_B T)\right)-1\right)^{-1}$  is the spectral radiance of a blackbody at temperature *T*, *h* is Planck's constant,  $k_B$  is the Boltzmann constant, *c* is the vacuum speed of light,  $\lambda$  is the wavelength,  $\varepsilon_{o\lambda}$  is the spectral emissivity and  $[\lambda_1, \lambda_2]$  is the spectral range of the infrared camera. Note that the operating wavelength range for an infrared thermal camera is often 3–5µm or 8–14µm. Outside those two windows, infrared radiation is mostly attenuated by the surrounding air.



Fig. 2. (a) Schematic of the bilayer film deposited on a substrate (silicon). We choose carbon as the ground layer with a thickness of 4µm and change ZnS film thickness to obtain different surface emissivity. (b) Spectral emissivity as a function of wavelength. (c) Dependence of surface emissivity on film thickness and wavelength, obtained from Eq. (5). (d) Integrated radiation power as a function of film thickness and temperature, obtained from Eq. (6). The white iso-contour line depicts the radiation power of  $P_{obj}(T) = 72.72 \text{ Wm}^{-2}$ .

Equation (6) demonstrates that the perceived radiation by an infrared camera can be effectively tuned by engineering the emissivity of the metasurface. A thermal infrared camera integrates the received energy over its operational wavelength and transfers the integration values to recorded temperatures in thermal images, which can be expressed by

$$T_{r} = \phi_{\lambda} P_{obj} \left( T \right) = \phi_{\lambda} \int_{\lambda_{1}}^{\lambda_{2}} \varepsilon_{o\lambda} I_{BB} \left( \lambda, T \right) d\lambda , \qquad (7)$$

where  $\phi_{\lambda}$  is a parameter related to the lens area and spectral responsivity of an infrared camera.  $\phi_{\lambda}$  is invariant for a given infrared camera.<sup>41</sup> The detected temperature  $T_r$  of an object recorded in infrared images is equal to the real temperature T if and only if the object is a black-body and the air transmittance  $\tau_{a\lambda} = 1$ .  $T_r$  is directly related to  $P_{obj}(T)$  which is dependent on both the emissivity  $\varepsilon_{obj}$  (tuned by the film thickness d in this work) and the real temperature T. To achieve perfect thermal camouflage, the recorded temperature  $T_r$  (or  $P_{obj}(T)$ ) should be spatially constant. Considering that each surface unit has a different temperature, we tune the spectral emissivity of each unit to make  $T_r$  (or  $P_{obj}(T)$ ) the same over the whole sample by depositing over each unit a thin film of the corresponding thickness. We emphasize that the proposed strategy also applies to thermal radiation illusion or coding.

### 2.3. Design method

We now realize thermal radiation modulation by engineering optical properties of the surface. For clarity, the design process for the general case is out-lined through a specific example. Let us focus on the integrated radiation power  $P_{obj}(T)$  in the operating wavelength range 8~14µm that is directly related to the observed temperatures in the infrared images of the infrared camera. We choose carbon as the ground layer with a thickness of 4µm, leading to zero transmission  $T_{o\lambda} = 0$ . Silicon is chosen as a substrate. Then, we use a dielectric layer made of zinc sulfide (ZnS) as a transparent material within the range of wavelengths 8~14µm (see Fig. 2(a)).<sup>37,58</sup> On the basis of energy balance, we calculate the emissivity from Eq. (5). Spectral emissivity for various film thicknesses is shown in Fig. 2(b, c). With an increment of film thickness from 3.5µm to 3.9µm, the emissivity peak shifts from 0.93 at wavelength 10.7µm to 0.92 at wavelength 11.8µm. The emissivity as a function of thickness of ZnS and wavelength is depicted in Fig. 2(c). It can be seen that one can control the emissivity by engineering the thickness of ZnS. Within the wavelength range 8~14µm the emissivity varies from 0.356 to 0.96. It is noted that other materials may also be considered to design the multilayered medium structure shown in Fig. 2(a). For instance, if we replace ZnS with Germanium, the emissivity varies from 0.351 to 0.941 which is almost the same as for ZnS. The selection of film materials should be made so that the tailorable emissivity range is as large as possible. Optical properties of the selected materials are shown in Fig. S2. We conduct finite element analysis (FEA) to verify the calculated spectral emissivity of the designed multilayered media, as shown in Fig. 2(b). The FEA results perfectly agree with results predicted by Eq. (5). The simulation is conducted with the Optics module of COMSOL Multiphysics. The unit cell in Fig. 2(a) is modeled except for the silicon substrate, since the carbon layer here ensures that no light is transmitted in the substrate. For the simulation of the EM behavior, the excitation plane wave propagates along the z-axis. From the simulation results, we obtain the scattering parameters (S-parameters) and hence the reflectivity and the transmittivity. Absorptivity/emissivity is finally obtained considering energy balance and Kirchhoff's law.

Using Eq. (6), the radiated power is calculated as a function of ZnS thickness and temperature (see Fig. 2(d)). For example, the integrated power  $P_{obj}(T) = 72.72 \text{ Wm}^{-2}$  is shown by a white iso-contour line in Fig. 2(d). Objects having temperatures spanning the range 330~400 K would be effectively detected to have the same emissive power if their surfaces were deposited with a dielectric layer whose thickness is determined by corresponding white iso-contour line.

In the following, we outline the process to achieve camouflage functionality based on the multilayered medium approach. Figure 3(a) shows a continuous temperature distribution generated by imposing temperature difference  $\Delta T$ =40 K at the two ends of the silicon substrate (thermal conductivity  $k_s = 1.3 \text{ Wm}^{-1}\text{K}^{-1}$ ). The side length of the simulated plate is 100 mm. The surface is in contact with air with natural convection coefficient 2 Wm<sup>-2</sup>K<sup>-1</sup> at temperature 340 K. We plot the temperature at different x positions in Figure 3(b). Note that the temperature is uniform along the y direction. Figure 3(c) shows the integrated radiation power at three typical positions along the observed line (namely A, B and C), where it is observed that higher temperatures result in larger radiation powers, in general. The first step is to select a desired radiation power  $P_{ob}$  that all points can achieve with a selected film thickness. The possible range of the integrated radiation power is outlined in grey area. The camouflaged temperatures range from 340 K to 380 K (see inset (b)). We select the thickness profile shown in Fig. 3(d) for  $P_{obj}(T)=72.72$  Wm<sup>-2</sup>. The observed uniform camera temperature is shown in Fig. 3(a) with black line for the designed film with inhomogeneous thickness. The camera temperature field is obtained using Eq. (7), where  $\phi_{i}$  is obtained using blackbody radiation. Therefore, the heat spot located at the center is hidden for an infrared camera. This illustrating case demonstrates the thermal camouflage functionality by selective emission and thickness engineering. Note that other integrated radiation powers can also be considered if and only if they fall into the gray area. The difference is that thickness distributions different from those in Fig. 3(d) will be obtained and that detected camera temperatures different from those in Fig. 3(b) will be observed, as may be inferred using Eq. (7). For a selected integrated radiation power, there are several sets of potential thickness distributions that can realize thermal camouflage. We marked in Fig. 3(c) two groups of available film thickness distributions that achieve the same integrated radiation power and hence the same emission modulation. This size flexibility adds much convenience to practical applications.



Fig. 3. Outline of the process to realize thermal camouflage. (a) A continuous temperature distribution generated by a heat source located at the left end of the substrate. (b) Original temperature distribution (purple line) and pseudo camera temperature (black line) observed along the observed line. (c) Integrated radiation power at three typical points along the observed line versus film thickness. The grey region outlines the available integrated radiation power range that is accessible to camouflage by thickness engineering. The dashed line is for  $P_{obj}(T) = 72.72 \text{ Wm}^{-2}$ . (d) Film thickness distribution required to obtain the apparent uniform temperature in panel b, plotted along the center line.

#### 3. Results and discussion

Based on the approach above, we can engineer the whole surface emissivity (thickness) to realize thermal functionalities such as camouflage, illusion, and coding (see Fig. 4). In Fig. 4(a1-a3), thermal camouflage functionality is demonstrated. We aim to thermally hide a heat source of radius 2 mm located at the center of the silicon substrate. The required layer thickness is smallest at the central position and increases from the center outward, as shown in Fig. 4(a2). The camera temperature field is uniform ( $T_r$ =319.8 K) after film deposition, and thus the heat spot in the background plate is invisible to the detector, demonstrating perfect camouflage functionality, as shown in Fig. 4(a3).

By tailoring the distribution of the thickness of the coating film, we further obtain the thermal coding functionality in Fig. 4(b1-b3). In a uniform thermal field with T=360 K (see Fig. 4(b1)), we leave out a sub-area "HI" and deposit a coating layer of thickness 0.5µm everywhere else (see Fig. 4(b2)). As a result, the heat signature "HI" (camera temperature 360 K) emerges from the background thermal field (camera temperature 319.8 K depicted in Fig. 4(b3)). We determine coating layer thicknesses using the radiation power of  $P_{obf}(T)=72.72$  Wm<sup>-2</sup>.

We then demonstrate the thermal illusion functionality in Fig. 4(c1-c3), where the heat signature "NO" is observed instead of the original message "YES" to confuse observers. This illusion functionality is also realized by properly engineering the film thickness. The surface is divided into three sub-regions: "YES", "NO", and background (see Fig. 4(c2)). We deposit the sub-regions "YES" and background with film thicknesses  $0.3\mu m$  and  $0.5\mu m$ , respectively, whereas sub-region "NO" remains uncoated. After deposition, the sign "NO" will be observed in the camera image instead of the original sign "YES" (see Fig. 4(c3)). We emphasize that more functionalities can be obtained through the proposed flexible film thickness engineering strategy.

In our design, a very important aspect is the huge scale difference between variations of physical quantities (such as the temperature) inside the layer thickness and in the lateral directions. Whereas, the layer thickness is of the order of a few microns, the thermal gradient and thus the thermal distribution only change significantly over very large lateral distances. Considering a meter-size object and a temperature difference between the two sides of  $\Delta T$ =100 K, then at the scale of a typical infrared wavelength of 10µm, the temperature change is only about 10<sup>-3</sup> K. At that scale, the temperature variation can be considered continuous and the local change in thickness will not lead to any significant lateral scattering. Based on this reasoning, in the coding and illusion devices depicted in Fig. 4(b1-b3) and Fig. 4(c1-c3), the apparent discontinuities in the thickness and temperature can be made continuous to avoid scattering from the edges. Here we have ignored this aspect in the plots as the discontinuities can be smoothed out easily. In addition, thermal conduction in the slab when varying the local thickness is also neglected. Consider the camouflage case in Fig. 4(a) where the silicon plate is built with thermal conductivity 1.3 Wm<sup>-1</sup>K<sup>-1</sup> and thickness 2mm. The surface is coated with a ZnS layer with thermal conductivity 25 Wm<sup>-1</sup>K<sup>-1</sup> and a typical thickness of 0.7µm. Assume that the temperature range is 1 K in the thickness direction. Then the temperature over the ZnS layer thickness direction only changes by 2.6×10<sup>-5</sup>K which is negligible and makes few influences on the radiation power. Therefore, surface temperature difference due to conduction is safely ignored.

In this work, we achieve selective emission based on thin film thickness engineering with predefined materials. Yet a practical implementation may demand diversity in design parameters due to the possible unavailability of material properties and manufacturing deviations. Therefore, in a subsequent research we will consider obtaining selective emission based on machine learning, which will intelligently establish the relation between design parameters (film properties, thickness, etc) and the emissivity spectrum.<sup>16,59-62</sup> Such a data-driven approach could demonstrate flexibility and accuracy in realizing functionalities like thermal camouflage, illusion and so on.



Fig. 4. Demonstration of different thermal functionalities. Thermal camouflage: a heat source in the background plate (see panel a1) is hidden to the infrared camera (see panel a3) after thickness engineering (see panel a2). Pseudo camera temperature is  $T_r = 319.8$  K. Thermal coding: For an uniform temperature field (see panel b1), the message "HI" is observed by the infrared camera instead (see panel b3). The sub-area "HI" is unchanged while the remaining area is coated with a film of thickness 0.5µm (see panel b2). Camera temperatures of the subarea "HI" and the remaining area are 360 K and 319.8 K, respectively. Thermal illusion: An original thermal image "YES" (see panel c1) is recorded as a different image "NO" in the IR camera (see panel c3). Original temperatures of the sub-area are 360 K and 319.8 K, respectively. For all cases, the selected radiation power is  $P_{obj}(T)=72.72$  Wm<sup>-2</sup>.

## 4. Conclusions

A multilayer film based selective emission strategy was proposed and investigated for applications in infrared camouflage, thermal coding and thermal illusion. Through thickness engineering, the emissivity can be tuned continuously over a large range. The technique features advantages of a simple structure, easy fabrication and size flexibility. Our work provides an alternative solution to infrared stealth and other thermal radiation management technology based on selective emission. From the current study, the following conclusions are put forward.

(1) For the established multilayered medium, the surface emissivity can be tuned from 0.356 to 0.96 within the wavelength range  $8-14\mu m$ , by changing the film thickness. Using this multilayered media approach, spatial tunability and continuity in thermal emission is demonstrated.

(2) Perfect camouflage can be achieved since the required continuously changing thermal radiation is realized by a calculated thickness distribution that is also continuous, without further discretization and approximation. For a given heat source, different solutions of film thickness are applicable, allowing for size flexibility in practical implementation.

(3) Other thermal functionalities, i.e., thermal coding and thermal illusion, are also realized by simple film thickness engineering, following structural simplicity.

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